

BLOCK



4
AP

During the Knights' and Archer's actions, Trogdor can't take damage from them on this turn.

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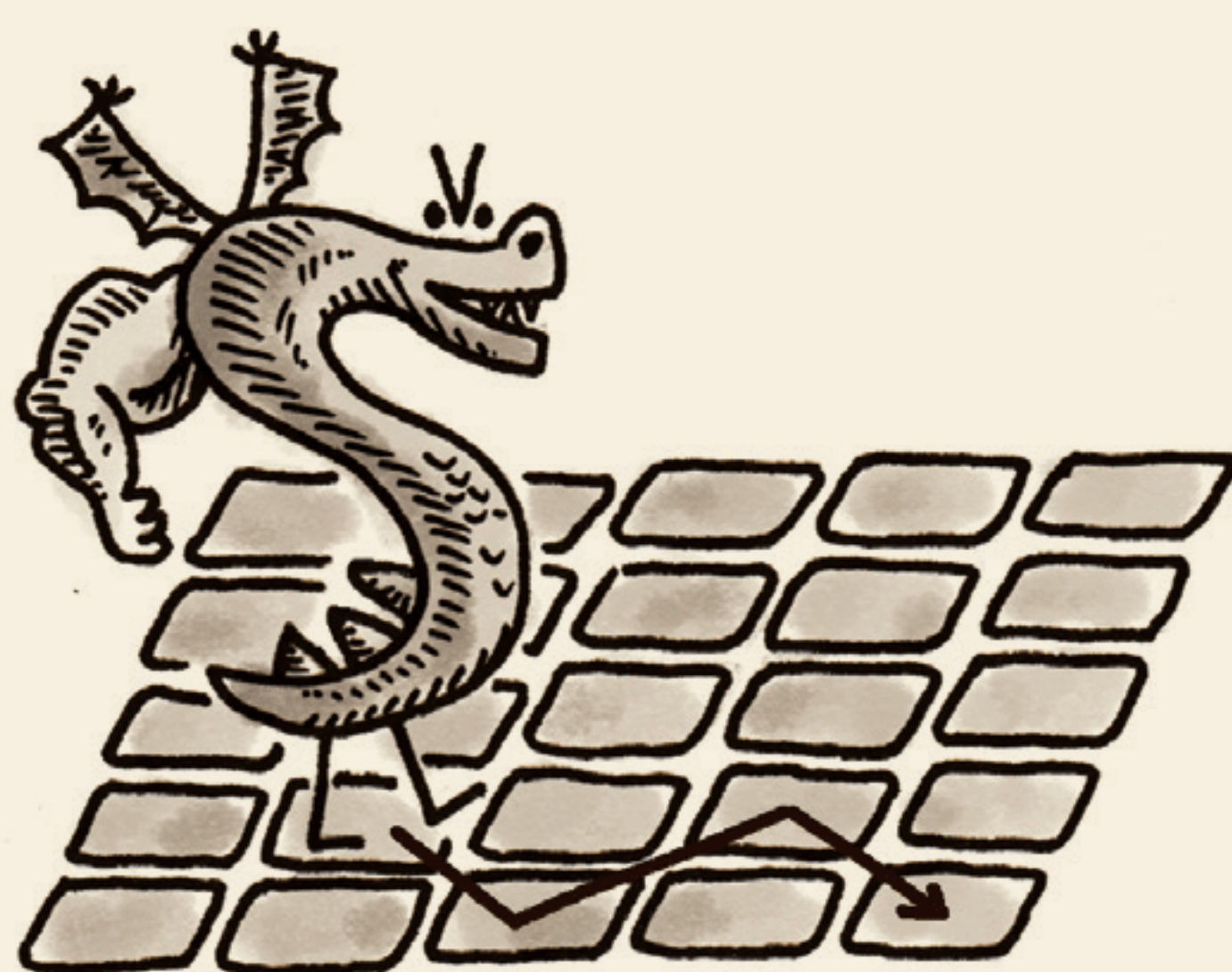
CONSUMMATE V'S



4
AP

Trogdor gains diagonal movement for this turn.

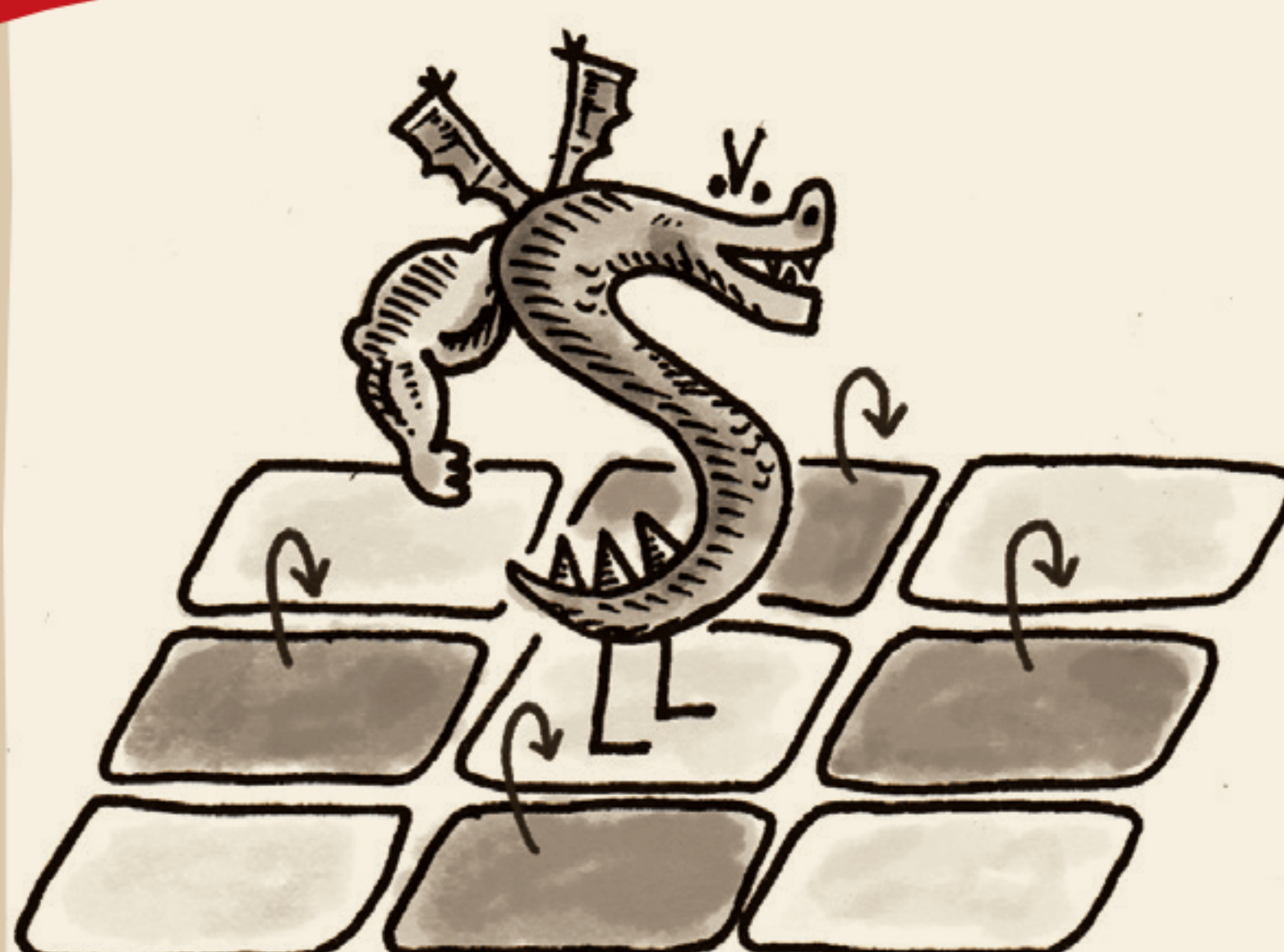
CONSUMMATE V'S



4
AP

Trogdor gains diagonal movement for this turn.

FLIP 'EM UP DAN



4
AP

After Trogdor's actions, he may burninate any number of adjacent tiles to the North, South, East, or West.

FLIP 'EM UP FRAN



4
AP

After Trogdor's actions, he may burninate any number of diagonally adjacent tiles.

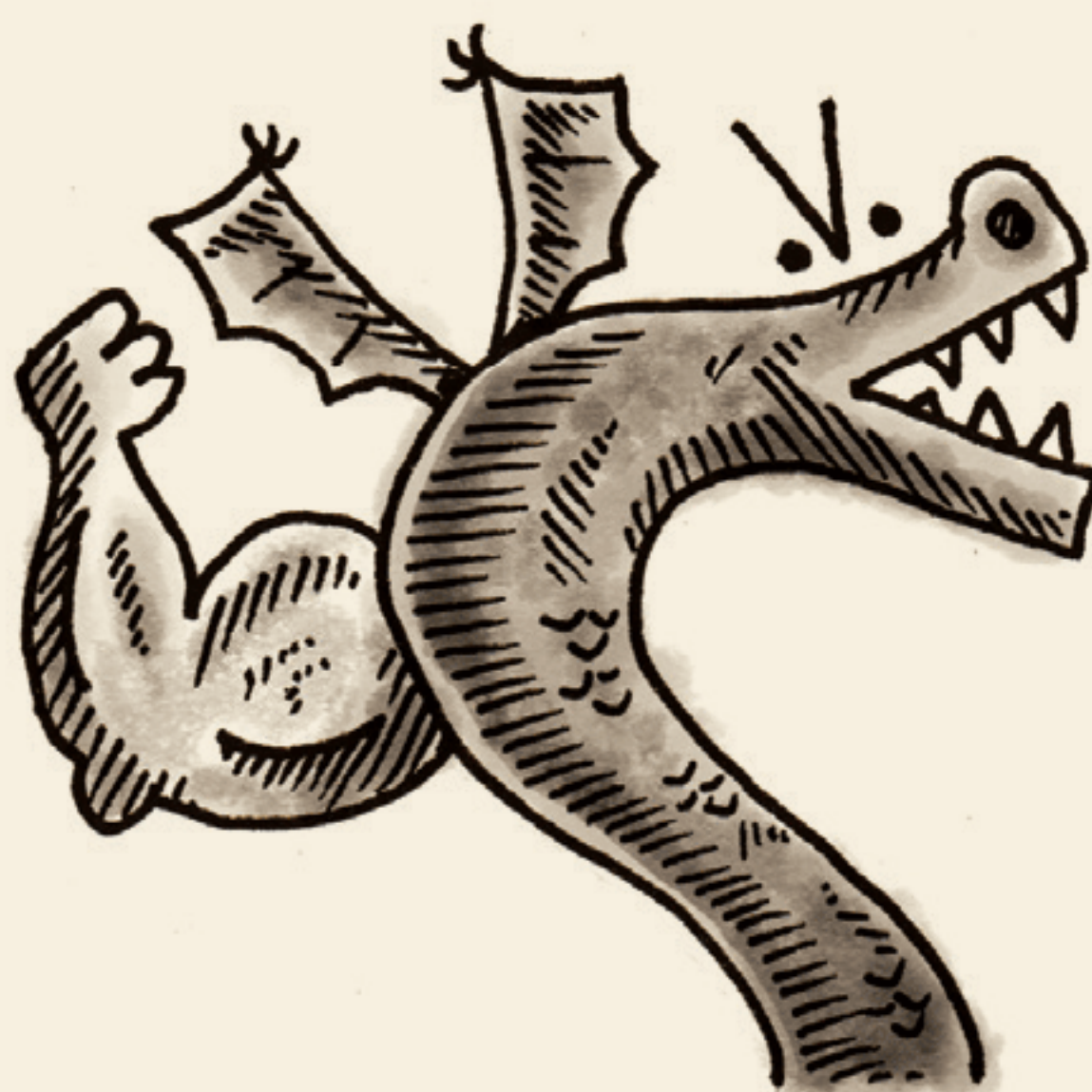
HIDEY HOLE



4
AP

After Trogdor's actions, he may burrow to a Mountain tile and hide there for free.

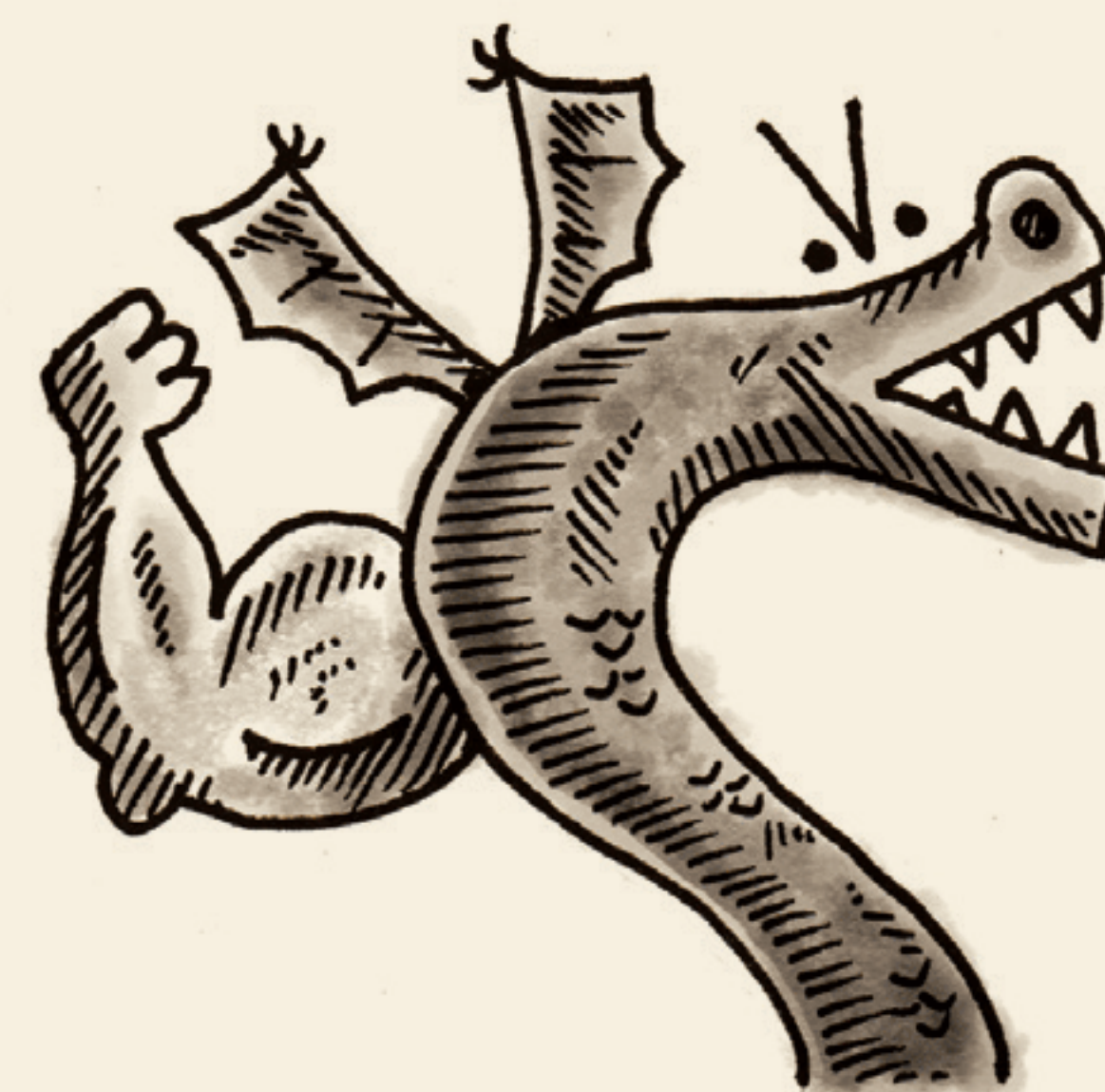
HIGH ENERGY



7
AP

Behold the field in which I grow my Action Points. See how it is rich in nutrients and loam.

HIGH ENERGY



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AP

Behold the field in which I grow my Action Points. See how it is rich in nutrients and loam.

INVISIBILITY



4
AP

During Trogdor's actions, Trogdor can't take damage from the Knights on this turn. (Does not apply to Knights' movement.)

INVISIBILITY



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AP

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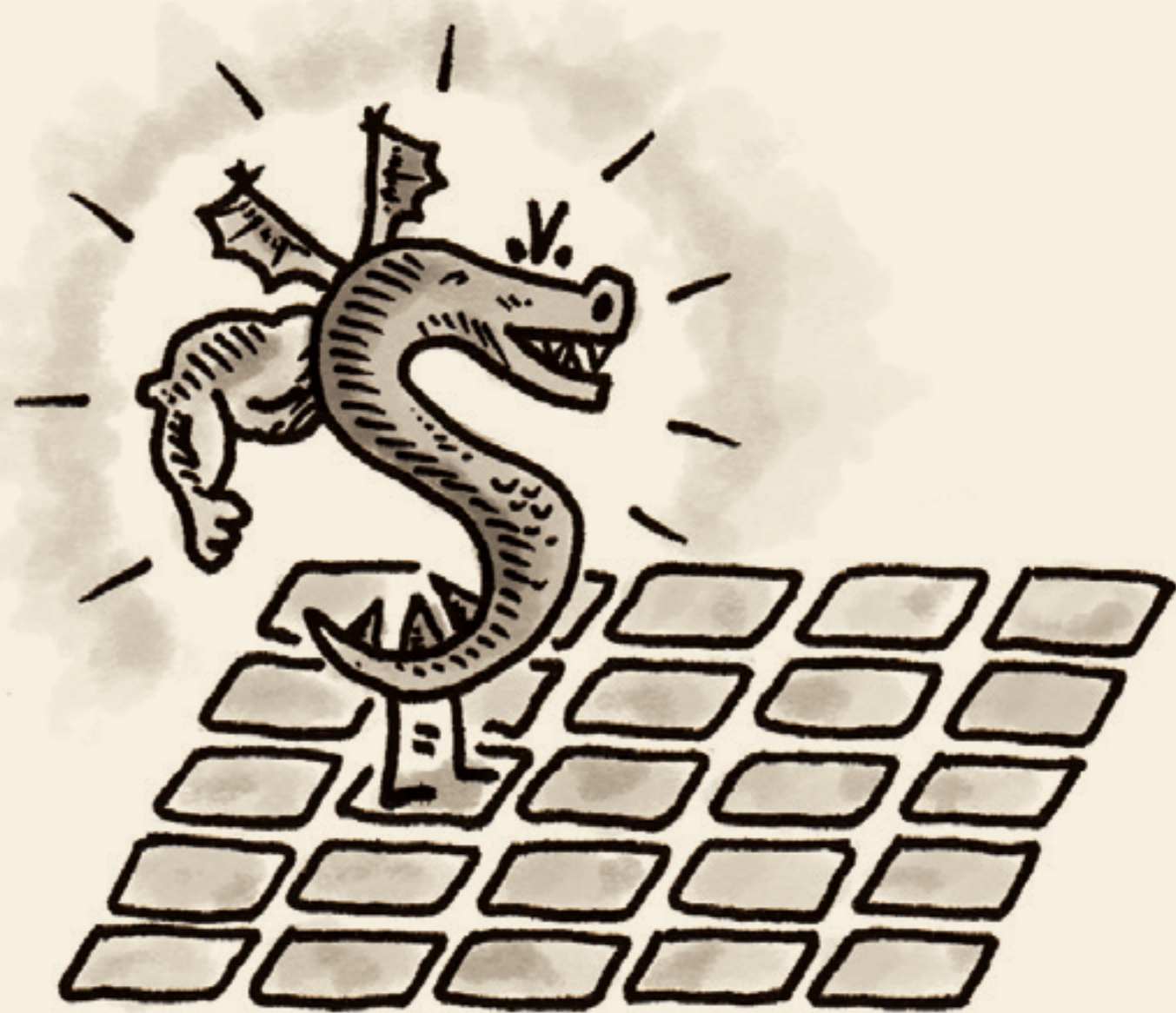
JHONKA HELP



5
AP

Before Trogdor's actions, he may chomp any Peasant on the board for free.

MAJESTY



5
AP

Before Trogdor's actions, he may burninate any tile on the board for free.

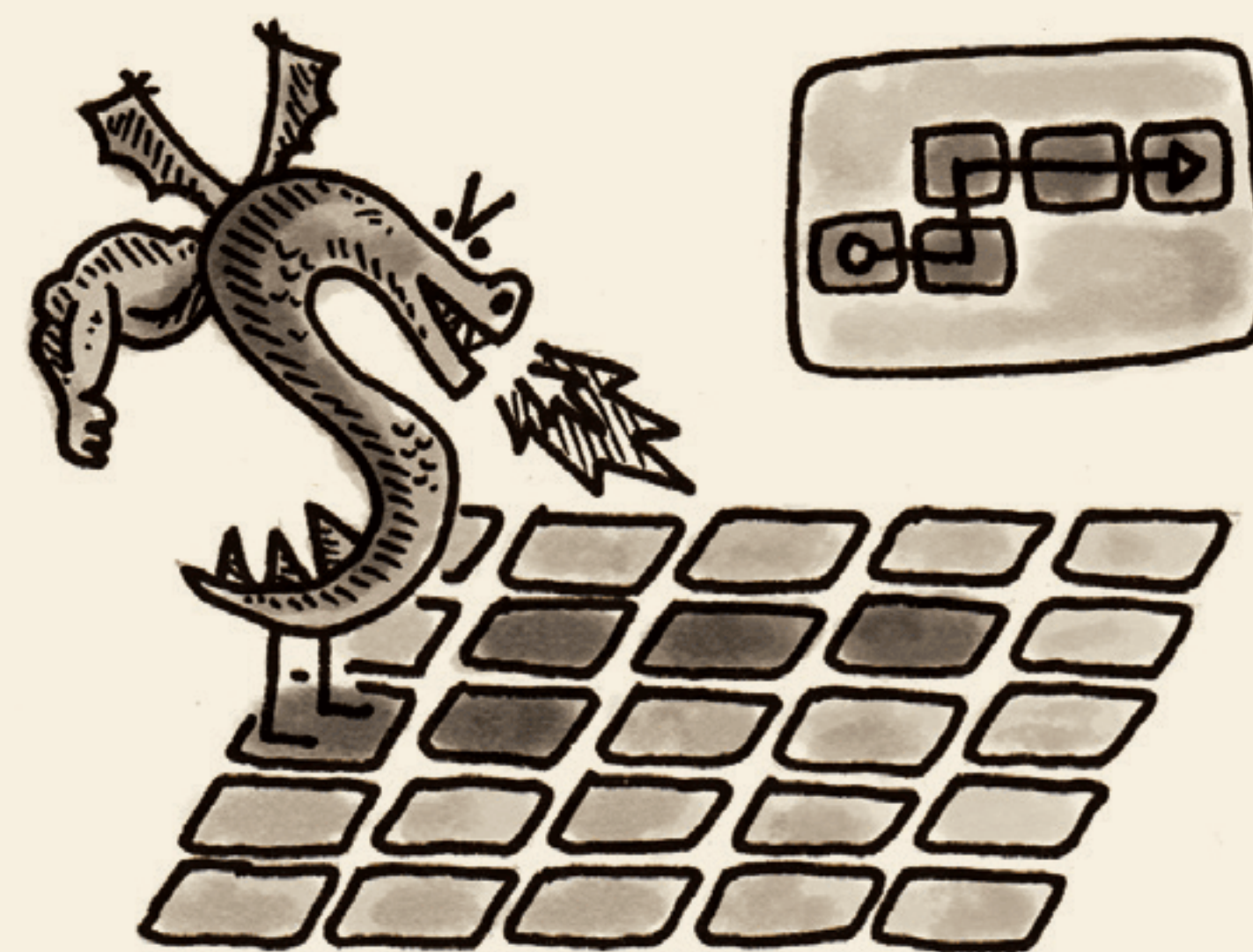
MAJESTY



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Before Trogdor's actions, he may burninate any tile on the board for free.

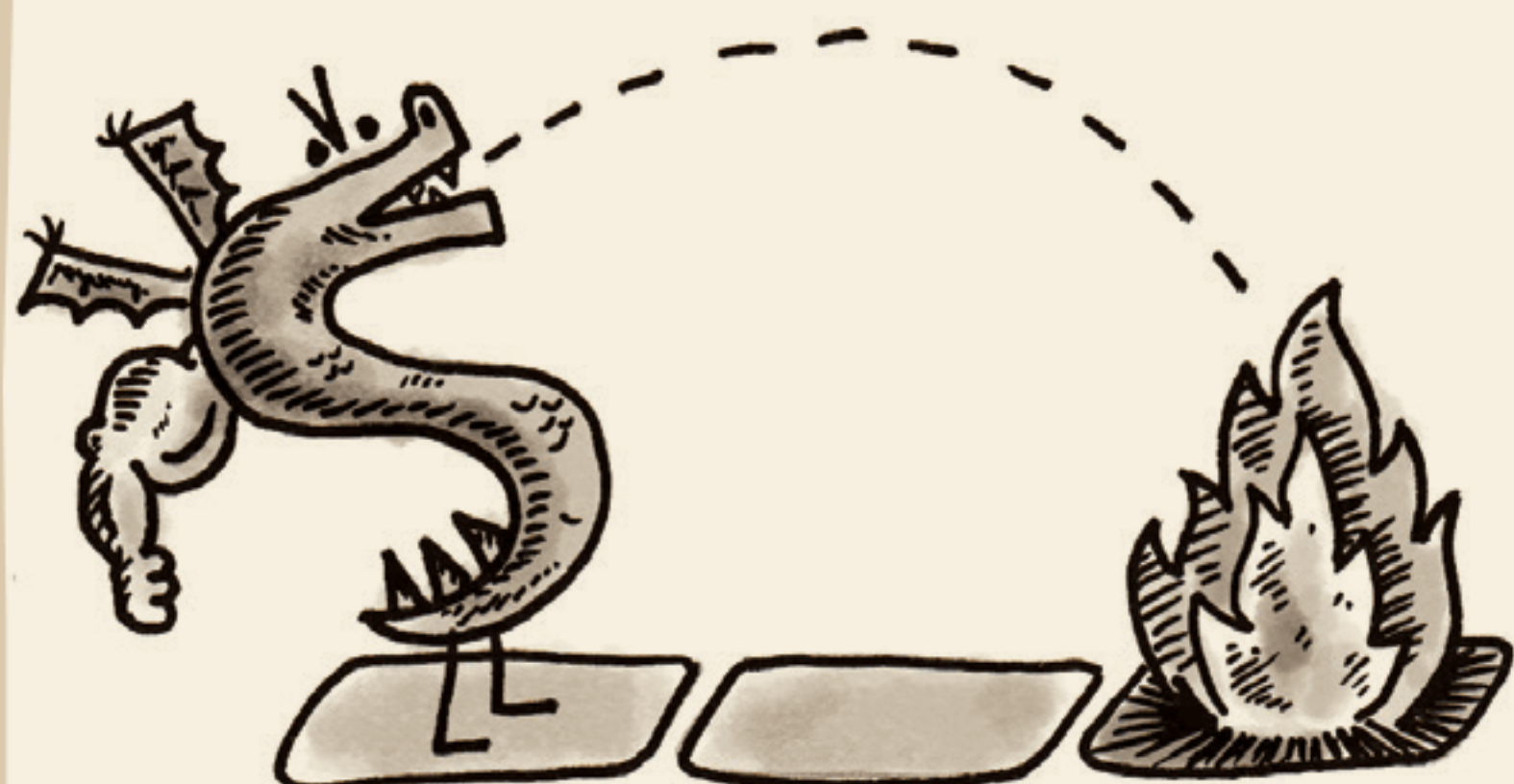
PATH o' BURNINATION



0
AP

Take no actions this turn, even if you have AP. Draw a Movement card; without moving, Trogdor burninates everything in that path.

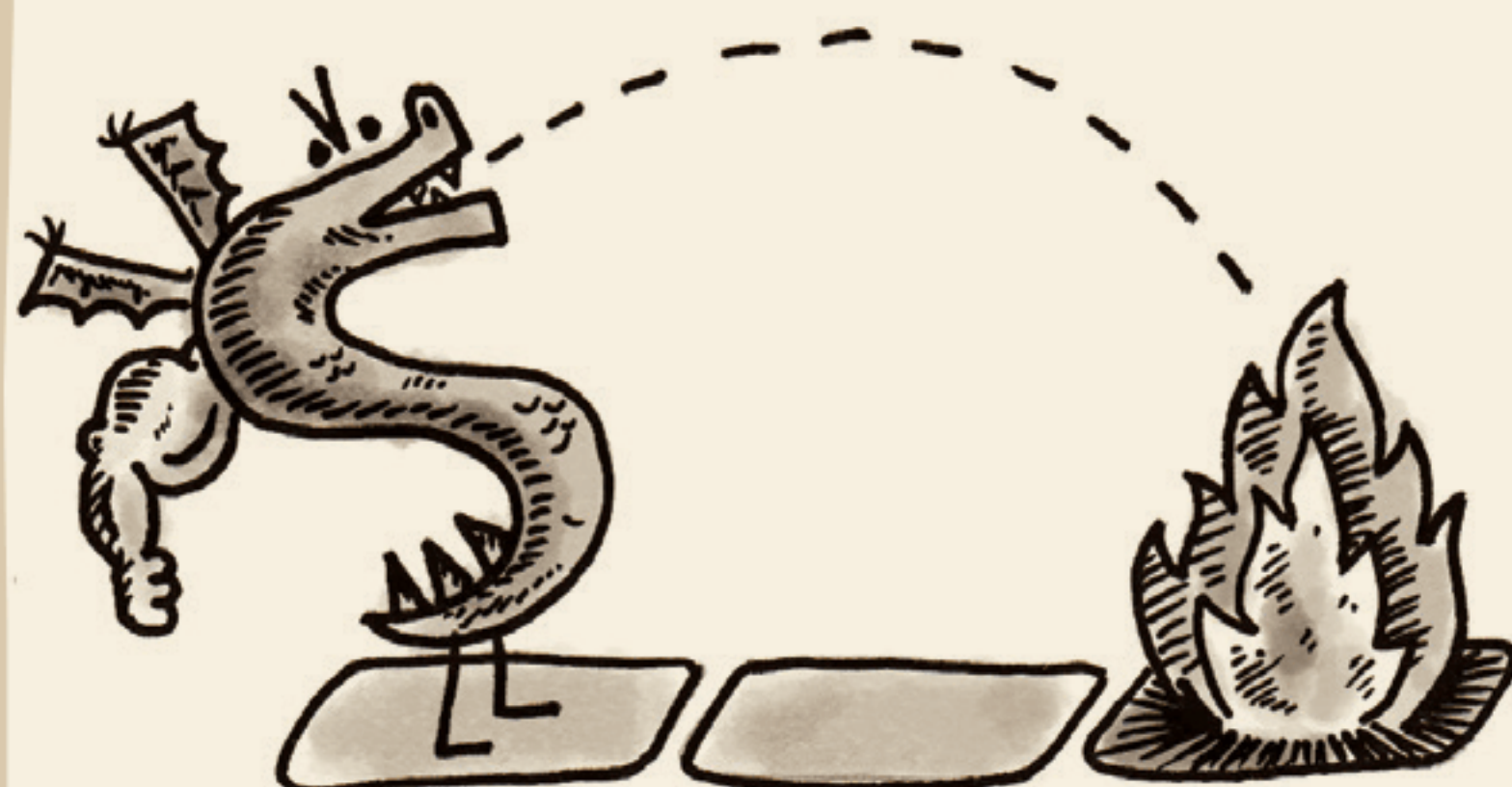
SHOT PUT



5
AP

After Trogdor's actions, he may burninate a tile, Peasant, or eligible Cottage from up to 2 tiles away in any single direction.

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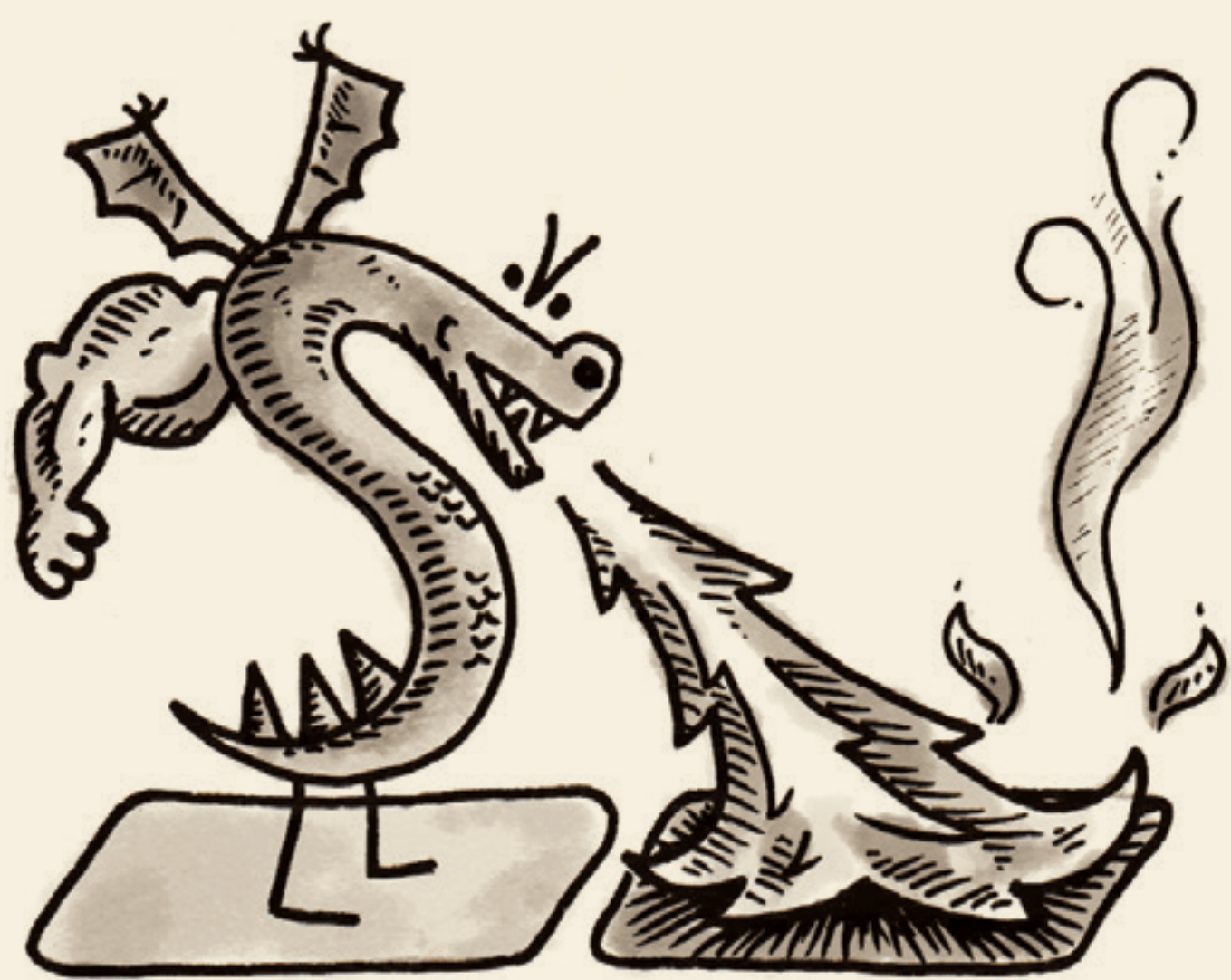
SIDEWISE



5
AP

Once during Trogdor's actions, he may burninate an adjacent tile to the North, South, East, or West for free.

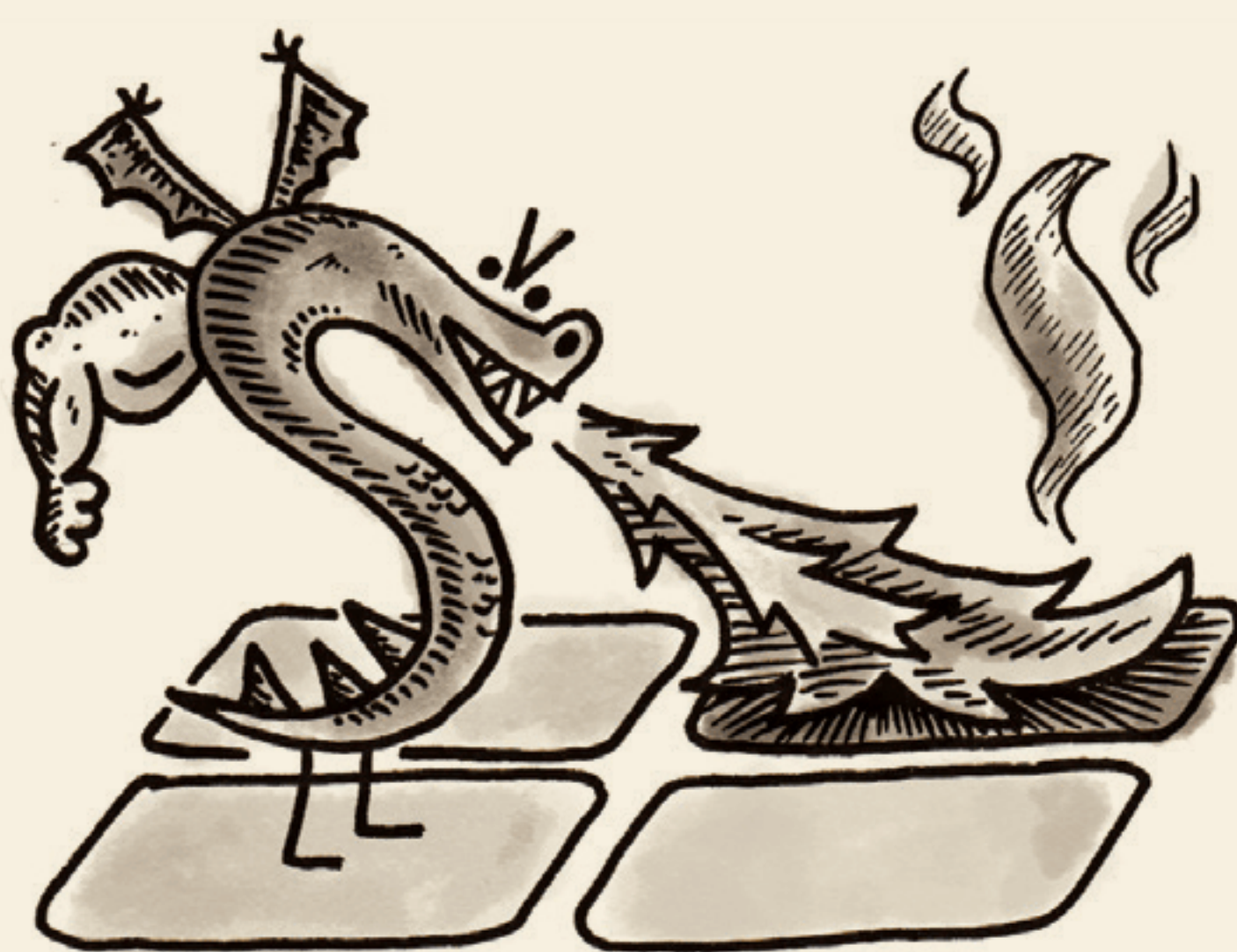
SIDEWISE



5
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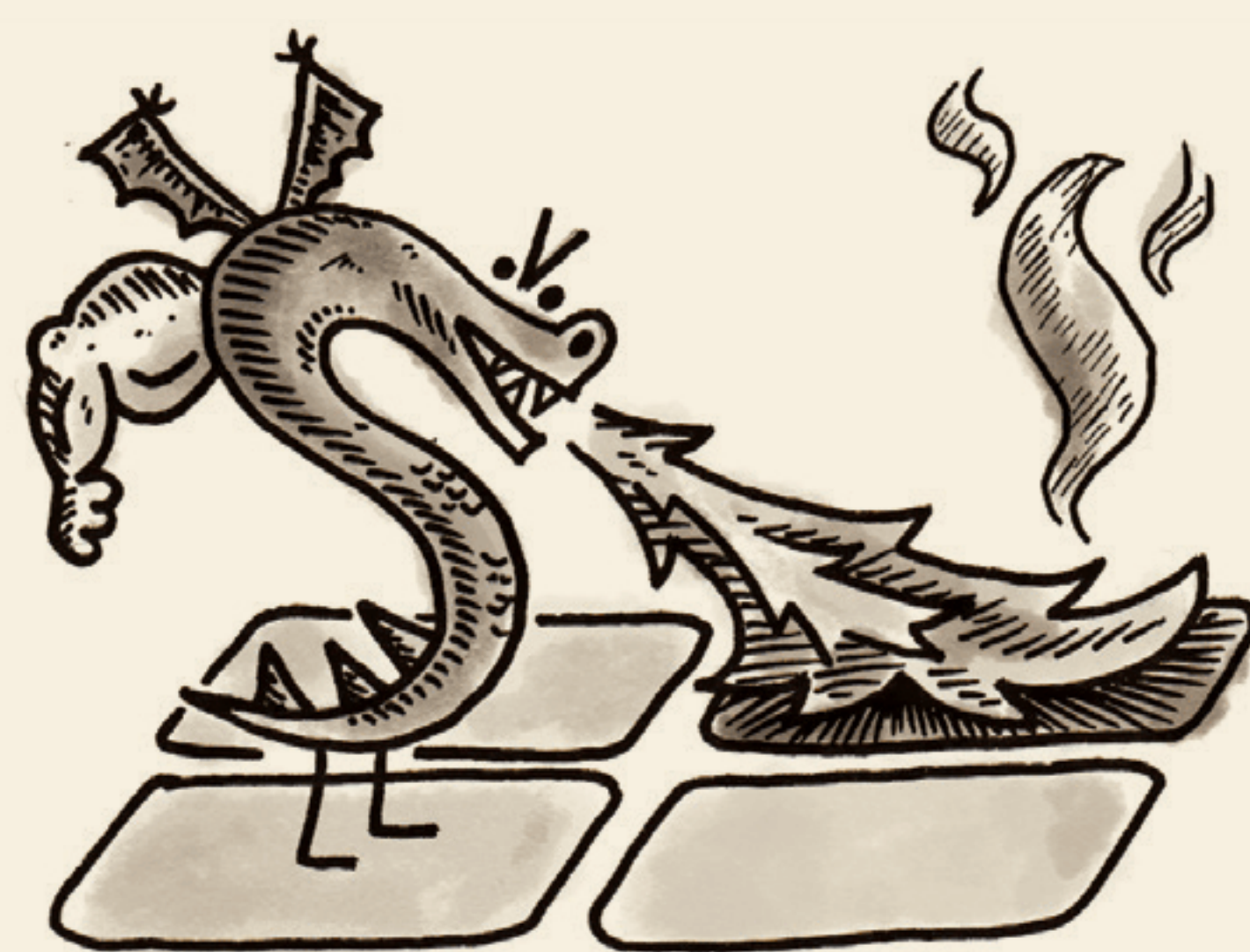
SLANTWISE



5
AP

Once during Trogdor's actions, he may burninate a diagonally adjacent tile for free.

SLANTWISE



5
AP

Once during Trogdor's actions, he may burninate a diagonally adjacent tile for free.

SMELL the DAISIES



4
AP

If Trogdor ends this turn on a flower tile, the next player gets 3 extra AP.

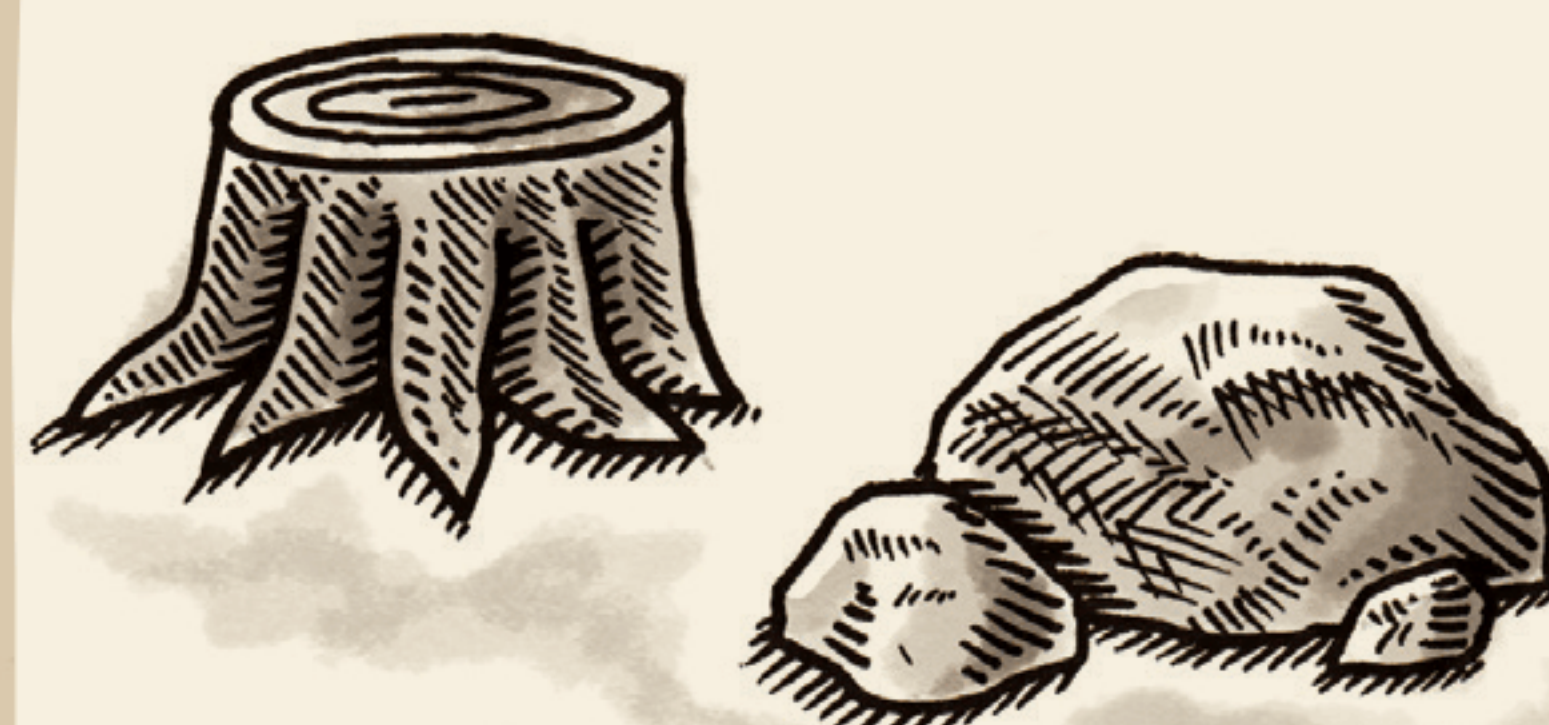
SMELL the DAISIES



4
AP

If Trogdor ends this turn on a flower tile, the next player gets 3 extra AP.

STUMP & ROCK



4
AP

Once this turn, if Trogdor burninates a tile with a stump or rock on it, you gain 4 more AP.

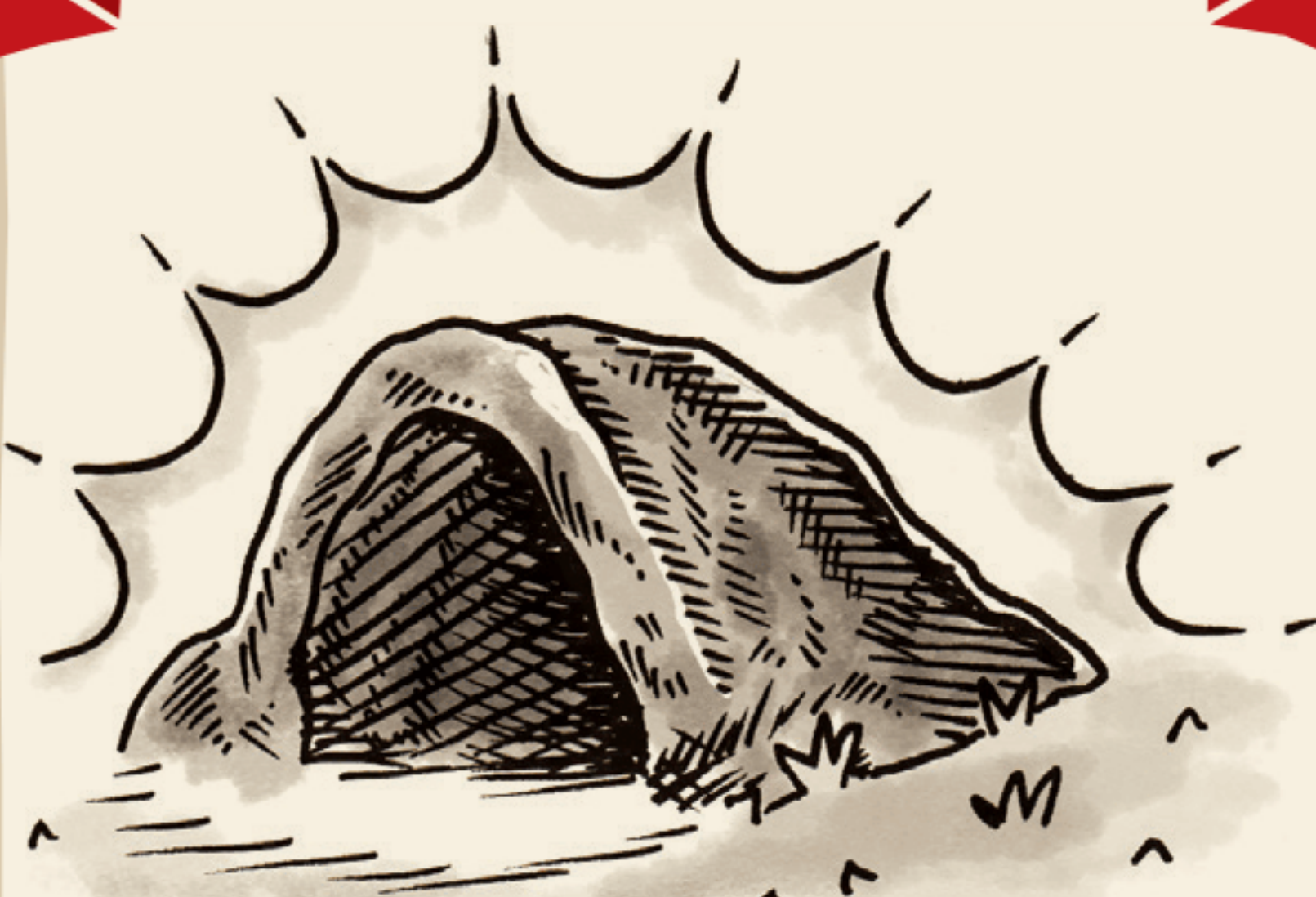
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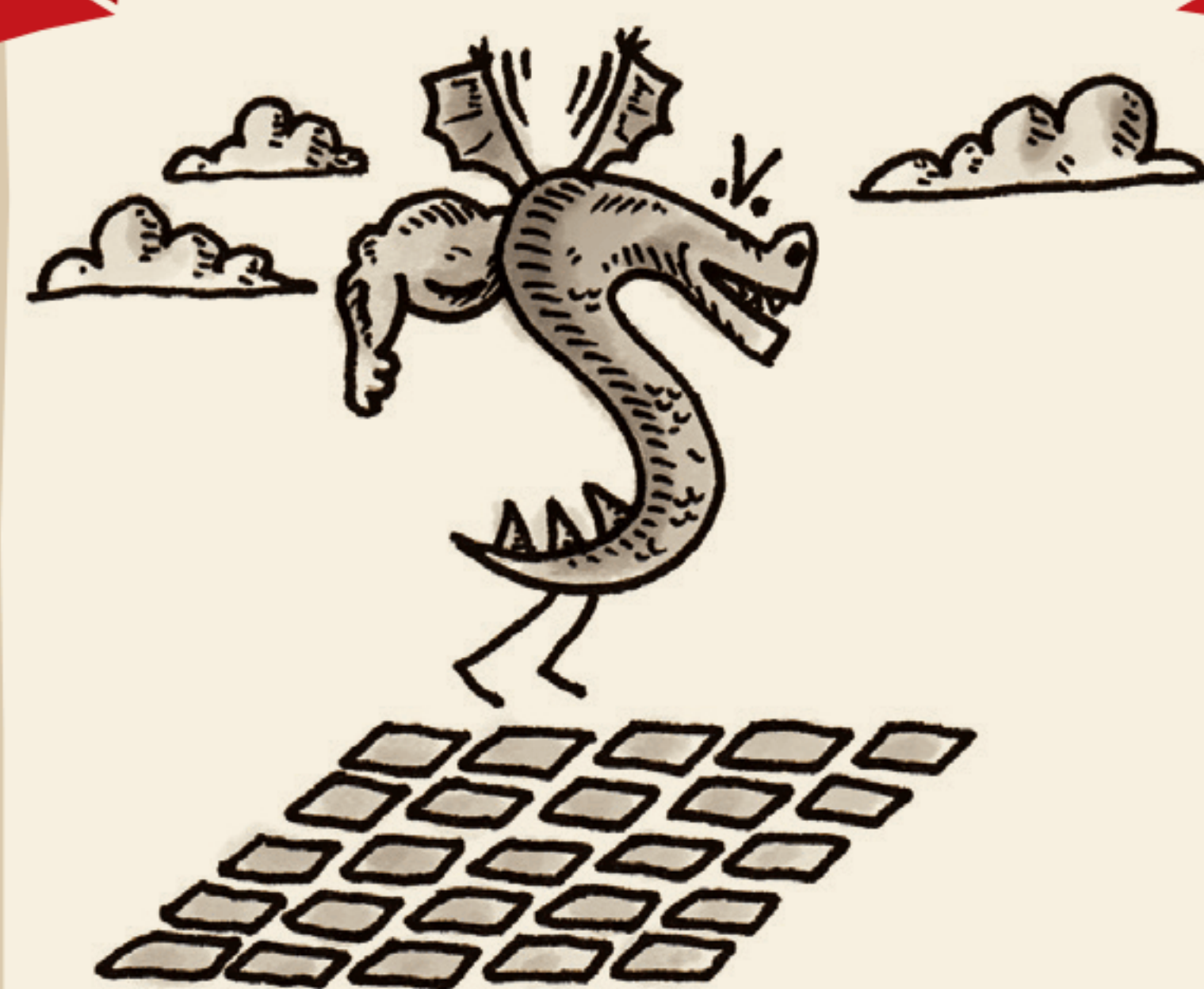
TUNNEL WARP



5
AP

Before Trogdor's actions, you may swap one Tunnel tile with any tile that doesn't contain a Cottage. (Pieces on these tiles move with them, including Trogdor.)

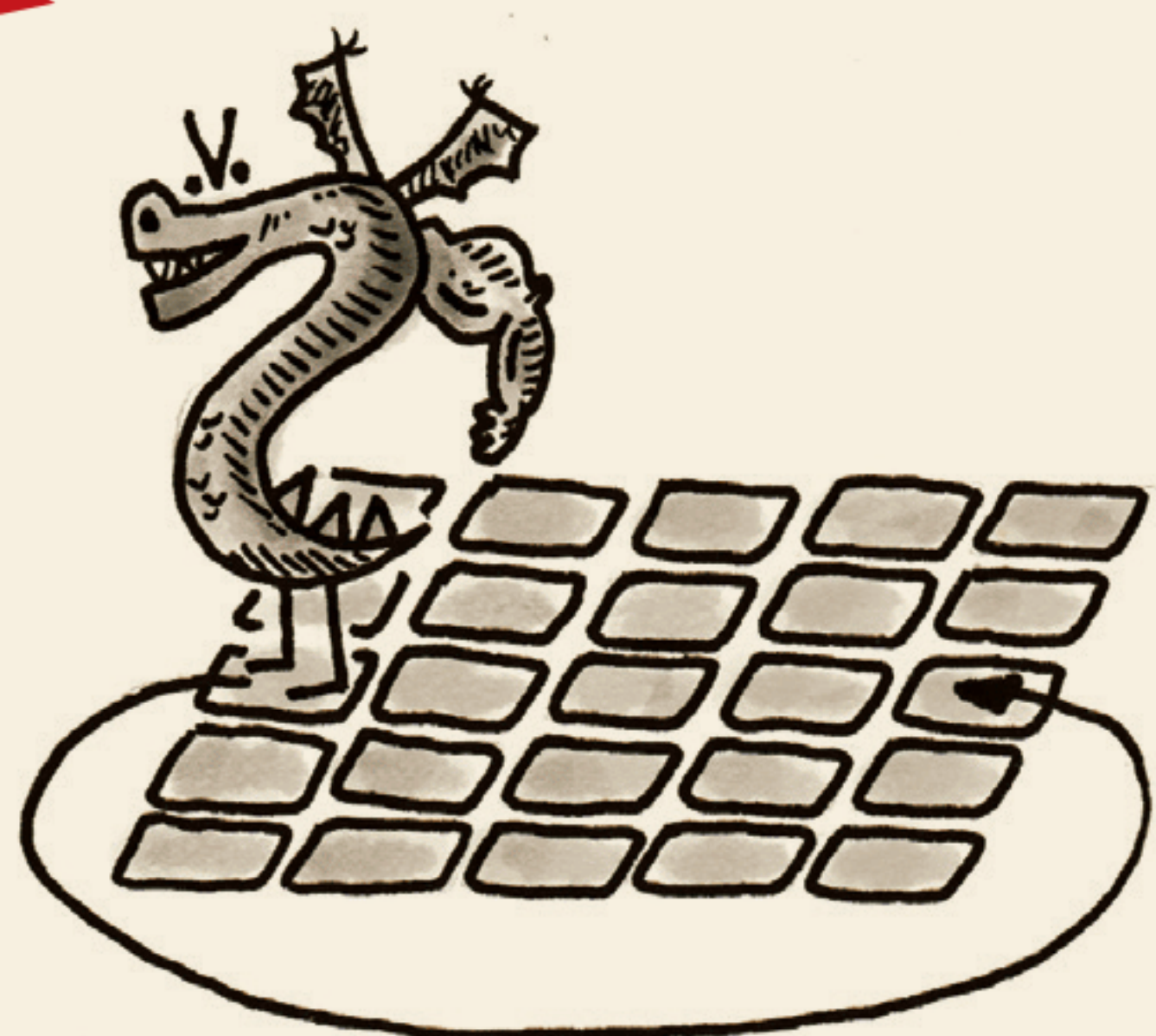
WINGALING



4
AP

Before Trogdor's actions, he may jump to any tile.

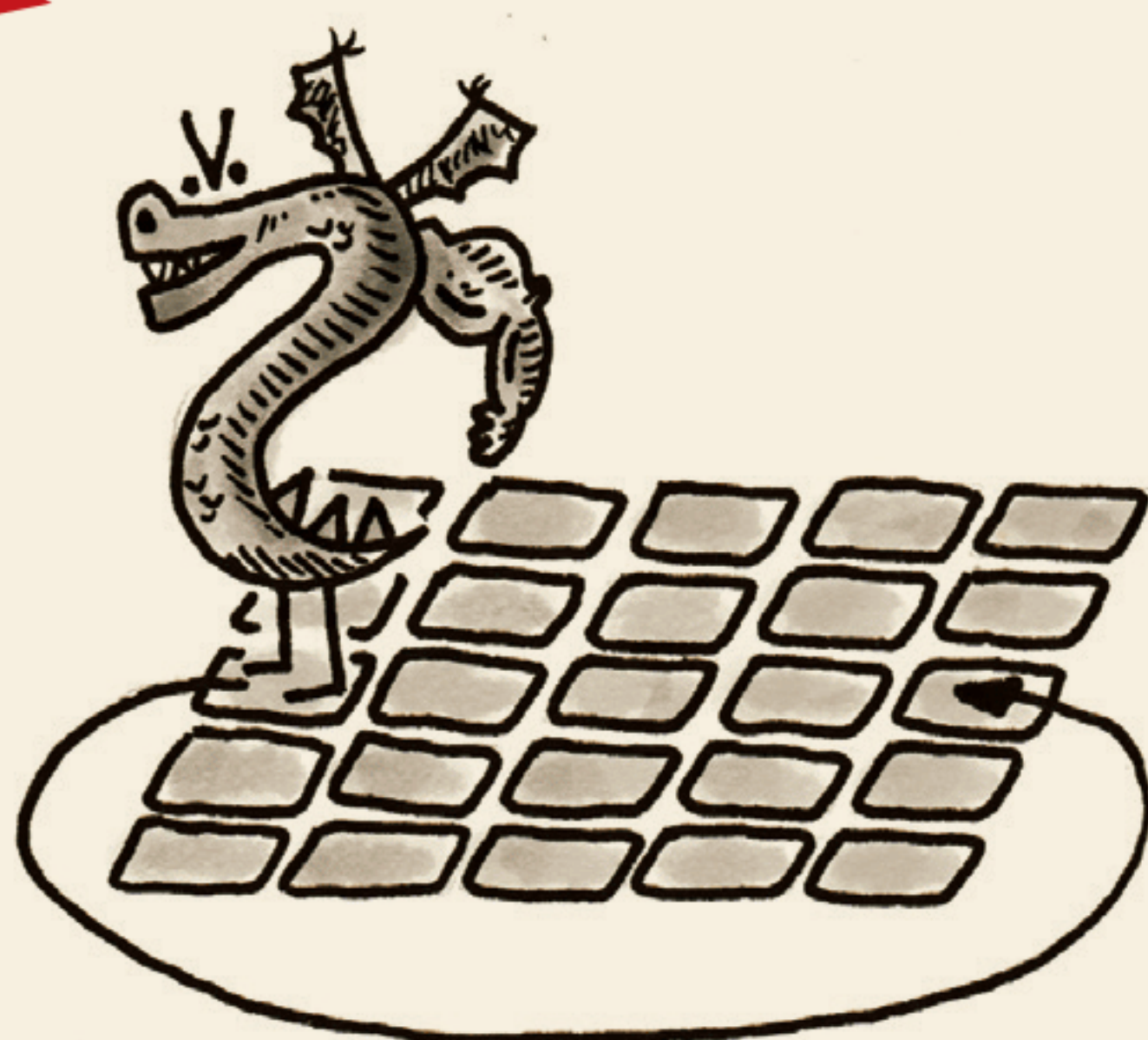
WRAPAROUND



5
AP

Trogdor gains
wraparound
movement this turn.

WRAPAROUND



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TROGHAMMER



Move the Troghammer,
then draw another card.

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TROGHAMMER



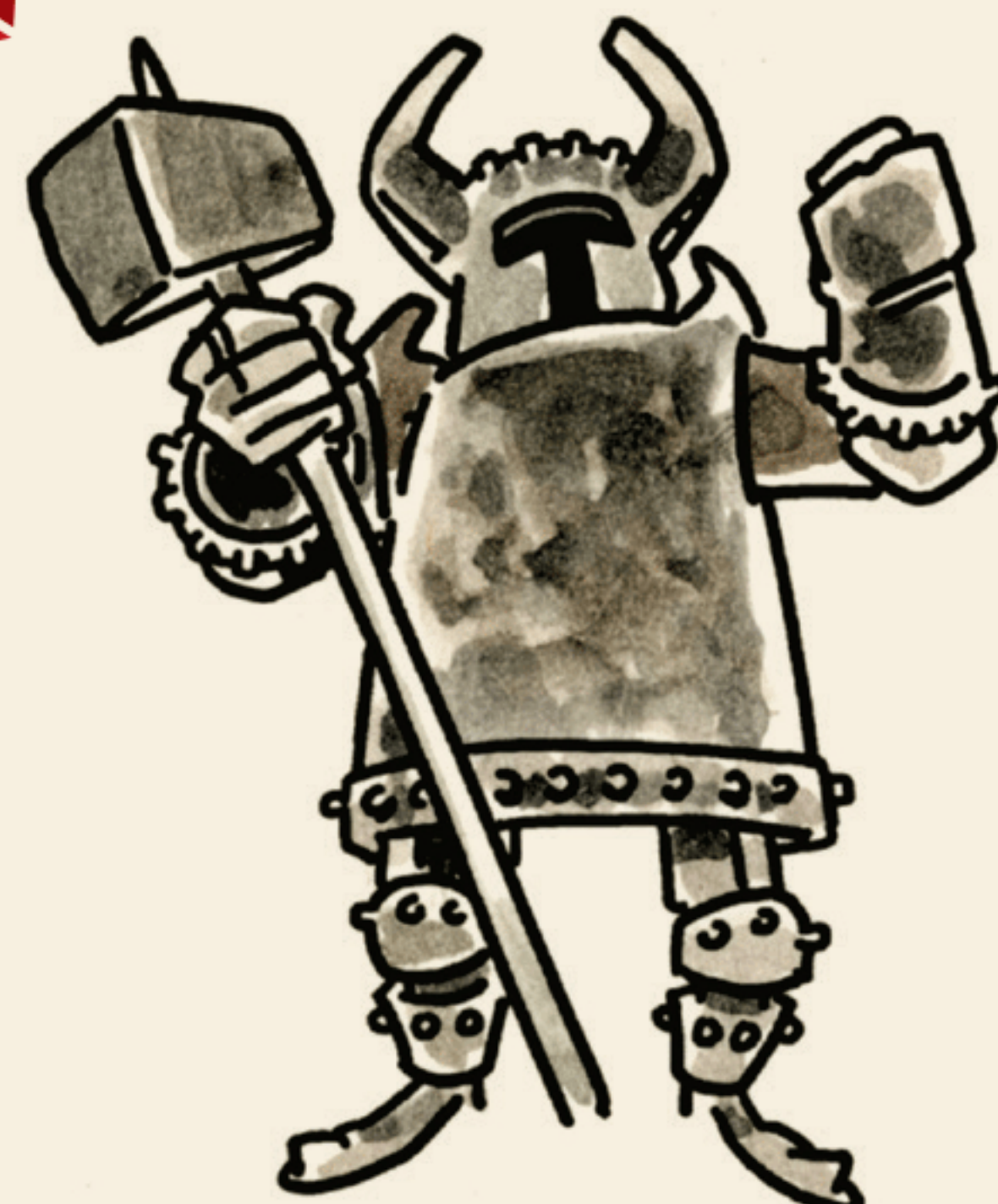
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